

# Bath & North East Somerset Council

MEETING/ DECISION MAKER:	<b>Policy Development &amp; Scrutiny Panel</b>	
MEETING	<b>16 March 2015</b>	
TITLE:	<b>SCRUTINY IMPACT REPORT - COMMUNITY ASSET TRANSFER TASK AND FINISH GROUP</b>	
WARD:	All	
<b>AN OPEN PUBLIC ITEM SESSION</b>		
<b>List of attachments to this report: Appendix 1 - SCRUTINY IMPACT REPORT - COMMUNITY ASSET TRANSFER TASK AND FINISH GROUP</b>		

## **1 THE ISSUE**

- 1.1 The Resources Policy Development and Scrutiny Panel have requested an update on the review undertaken on Community Asset Transfer by the task and finish group.
- 1.2 The review made five recommendations. This report will identify the progress made in relation to these; or where it has proved necessary the alternative steps taken to facilitate the Community Asset Transfer process.
- 1.3 The report will also provide an explanation on the general approach to granting the Community Asset Transfers, together with an update on the specific transfers which have either been or are on their way to being implemented within Bath & North East Somerset.

## **2 RECOMMENDATION**

- 2.1 The Panel is requested to note the report attached in Appendix 1.

## **3 RESOURCE IMPLICATIONS (FINANCE, PROPERTY, PEOPLE)**

- 3.1 The transfers involve disposals of property at less than market value. Each disposal is the subject of Cabinet Member approval.

## **4 STATUTORY CONSIDERATIONS AND BASIS FOR PROPOSAL**

4.1 None

## 5 THE REPORT

5.1 The report is set out within Appendix 1 of this report.

## 6 OTHER OPTIONS CONSIDERED

6.1 None

## 7 CONSULTATION

7.1 Monitoring Officer; s151 Officer.

## 8 RISK MANAGEMENT

8.1 A risk assessment related to the issue and recommendations has been undertaken, in compliance with the Council's decision making risk management guidance.

<b>Contact person</b>	Andrew Pate – Strategic Director, Resources Ext 7300 Richard Long – Head of Property Ext 7075
<b>Background papers</b>	<i>None</i>
<b>Please contact the report author if you need to access this report in an alternative format</b>	